## Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

## LISTING OF THE CLAIMS

1-18. Canceled.

19. (Currently Amended) A method executed in a processor comprising:

leading storing a plurality of non-contiguous groups of source bits from a source into a plurality of non-contiguous groups of destination storage locations bits of a destination register; and

duplicating <u>bits from</u> the plurality of non-contiguous groups of <u>destination</u> bits in the <u>destination register</u> into <u>subsequent</u> groups of <u>destination storage locations</u>

<u>contiguous to the non-contiguous groups of destination storage locations</u> bits in the <u>destination register</u>.

- 20. (Currently Amended) The method of claim 19 in which the source <u>bits are stored</u> in a first register. is an extended multimedia register.
- 21. (Currently Amended) The method of claim 19 [[20]] in which the source bits represent a double-precision floating point value. extended multimedia register is configured as a double floating point data type.
- 22. (Currently Amended) The method of claim 19 in which the source <u>bits are stored</u> in a first is a memory location.

- 23. (Currently Amended) The method of claim 19 [[22]] in which the source bits represent a single-precision floating point value. the memory location is configured as a double floating point data type.
- 24-92. Canceled.
- 93. (New) An apparatus comprising:
   a first storage area to store a plurality of non-contiguous groups of source bits;
   a second storage area to store contiguous duplicates of the plurality of non-contiguous groups of source bits.
- 94. (New) The apparatus of claim 93, wherein the plurality of non-contiguous groups of source bits is to represent a plurality of 32-bit double-precision floating point value.
- 95. (New) The apparatus of claim 94, wherein the first storage area comprises a 128-bit memory location.
- 96. (New) The apparatus of claim 94, wherein the first storage and second storage areas each comprise a 128-bit register.
- 97. (New) The apparatus of claim 93, wherein the plurality of non-contiguous groups of source bits comprises four single-precision floating point values.

- 98. (New) The apparatus of claim 93, wherein the second storage area is to store only two of the plurality of non-contiguous groups of source bits and their duplicates.
- 99. (New) The apparatus of claim 93, wherein the first and second storage areas are to store data corresponding to multi-media instructions.
- 100. (New) The apparatus of claim 99, further comprising an execution unit to execute the multi-media instructions.
- 101. (New) A system comprising:

a memory to store a plurality of instructions;

a processor to fetch a first instruction from the memory, wherein the first instruction, if executed by the processor, is to cause the processor to store contiguous duplicates of a plurality of non-contiguous groups of source bits into a plurality of destination storage locations.

- 102. (New) The system of claim 101, wherein the plurality of non-contiguous groups of source bits include a least significant 32 source bits.
- 103. (New) The system of claim 101, wherein the plurality of non-contiguous groups of source bits include a most significant 32 source bits.
- 104. (New) The system of claim 102, wherein the plurality of non-contiguous groups of source bits include a second most significant group of 32 source bits.

- 105. (New) The system of claim 103, wherein the plurality of non-contiguous groups of source bits include a second least-significant group of 32 source bits.
- 106. (New) The system of claim 101, wherein the first instruction does not include a code to designate an order in which the plurality of non-contiguous groups of source bits are to be stored into the plurality of destination storage locations.
- 107. (New) The system of claim 105, wherein the first instruction is a MOVSHDUP instruction.
- 108. (New) The system of claim 104, wherein the first instruction is a MOVSLDUP instruction.
- 109. (New) The system of claim 101, wherein the processor is to fetch a second instruction from the memory, the second instruction to store a first number of non-contiguous duplicates of a second number of contiguous groups of source bits into a destination storage location, the first number being larger than the second number.
- 110. (New) A machine-readable medium having stored thereon an instruction, which if executed by a machine, causes the machine to perform a method comprising:

storing bits [31-0] of a source value into bit storage locations [63-32] and [31-0] of a destination register;

storing bits [95-64] of the source value into bit storage locations [127-96] and [95-64] of the destination register, wherein the instruction does not include a code to designate the order in which the source bits are to be stored in the destination register.

- 111. (New) The machine-readable medium of claim 110 wherein the source value is stored in a memory location.
- 112. (New) The machine-readable medium of claim 110, wherein the source value is stored in a register.
- 113. (New) A machine-readable medium having stored thereon an instruction, which if executed by a machine causes the machine to perform a method comprising:

storing bits [63-32] of a source value into bit storage locations [31-0] and [63-32] of a destination register;

storing bits [127-96] of the source value into bit storage locations [127-96] and [95-64] of the destination register, wherein the instruction does not include a code to designate the order in which the source bits are to be stored in the destination register.

- 114. (New) The machine-readable medium of claim 113 wherein the source value is stored in a memory location.
- 115. (New) The machine-readable medium of claim 113, wherein the source value is stored in a register.

116. (New) A machine-readable medium having stored thereon an instruction, which if executed by a machine causes the machine to perform a method comprising:

storing only bits [63-32] of a source value into bit storage locations [127-96] and [63-32] of a destination register;

storing only bits [31-0] of the source value into bit storage locations [32-0] and [95-64] of the destination register, wherein the instruction does not include a code to designate the order in which the source bits are to be stored in the destination register.

- 117. (New) The machine-readable medium of claim 116 wherein the source value is stored in a memory location.
- 118. (New) The machine-readable medium of claim 116, wherein the source value is stored in a register.